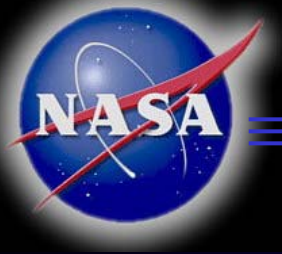




Standard Spacecraft Interfaces and IP Network Architectures

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AGENDA

- ◆ Overview
- ◆ Objectives and Goals
- ◆ Prototype Software
- ◆ Prototype Hardware
- ◆ Summary – So What!
- ◆ Future Work



Overview

- ◆ SOIF standardization of flight networks will enable interoperable space hardware components
 - ❖ Reduces development and test costs
- ◆ Networks used on current missions (JWST, NPOES, SDO, GLAST) are not interoperable leading to duplication of effort
- ◆ GSFC Flight Ethernet Prototype, based on SOIF implementation model, will demonstrate benefits of an interoperable network
- ◆ Prototype will demonstrate Flight Ethernet, the baseline spacecraft bus for the GPM spacecraft



Objectives and Goals

◆ Long-term goal:

- ❖ Develop an onboard IP network for Ethernet using the SOIF implementation model
- ❖ Concentration on Network Layer and Convergence Sub-Layer

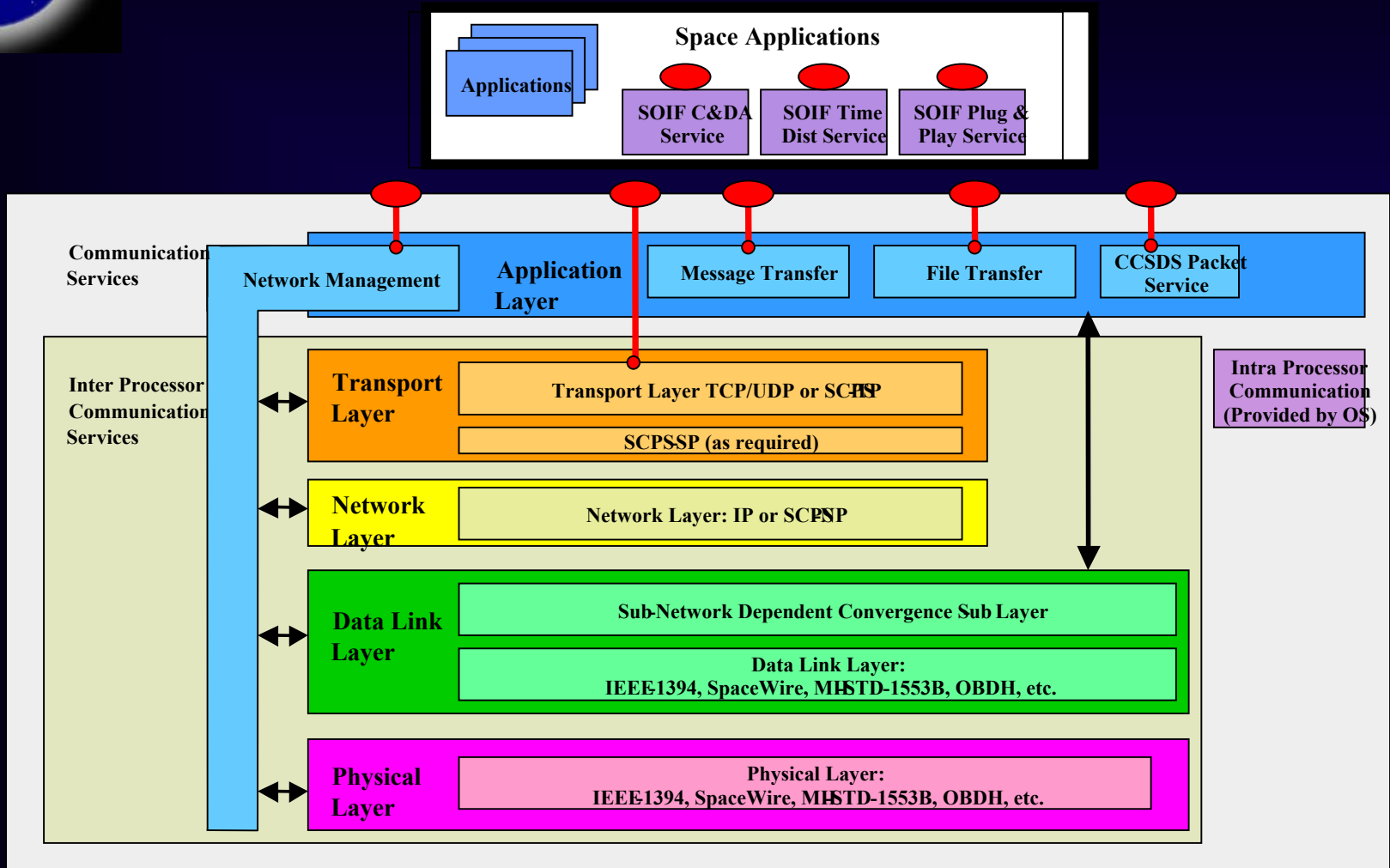
◆ Prototype goals:

- ❖ Verify Flight Ethernet NIC and Switch being developed by GSFC
- ❖ Proof-of-concept of an IP/Ethernet spacecraft bus for GPM Mission



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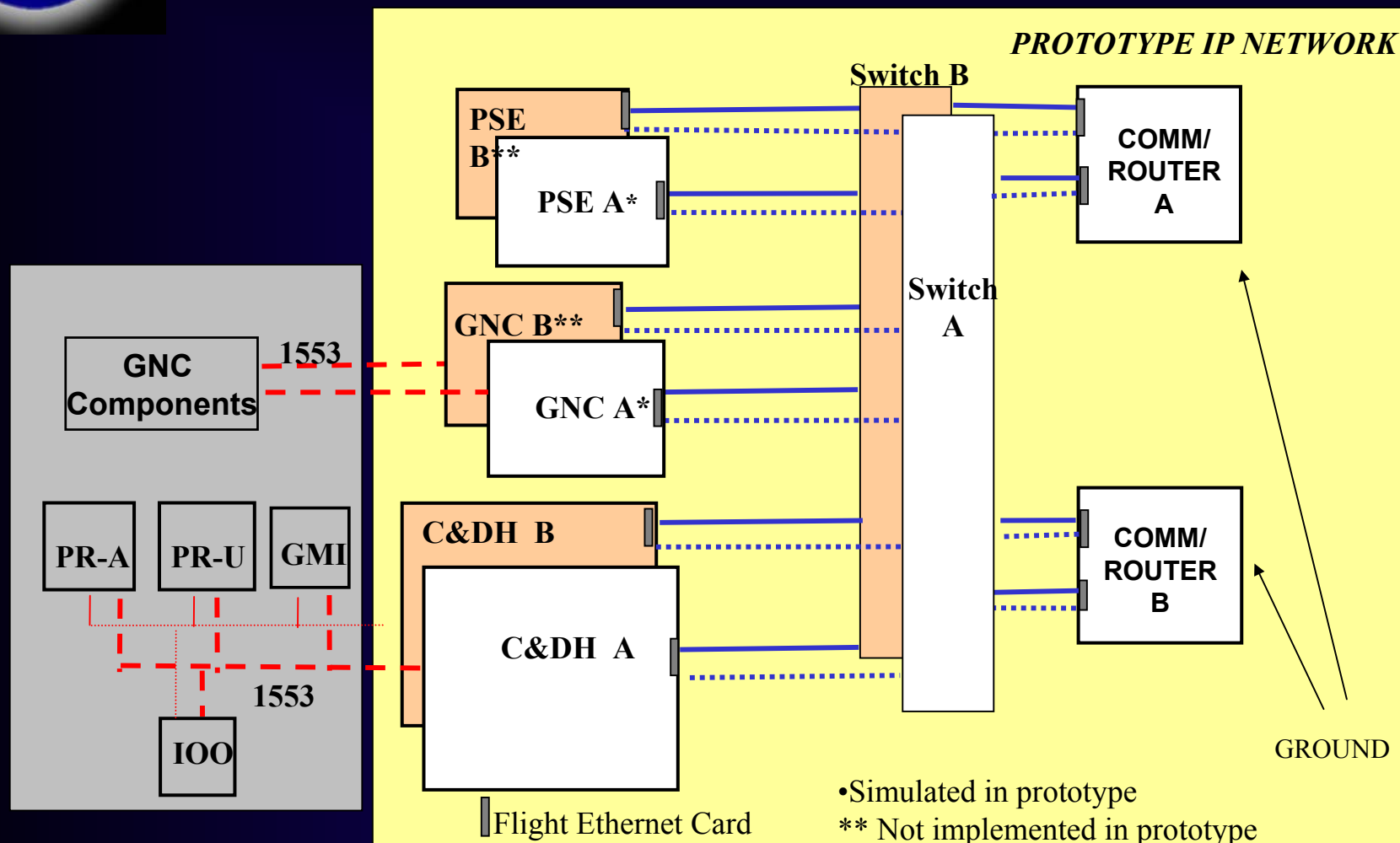
SOIF Implementation Model





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Prototype in GPM Context





Prototype Software

- ◆ Network Bus application developed for inter-processor messaging (legacy software bus used for intra-processor messaging)
- ◆ Baseline UDP/IP
 - ❖ TCP not used - timeliness of reliability insufficient for mission critical, real-time applications
 - ❖ UDP enhanced by Fault-Tolerant messaging service in application layer - supports Network Bus
 - ❖ Standard IPv4 protocol stack used – RTEMS Operating System has BSD stack



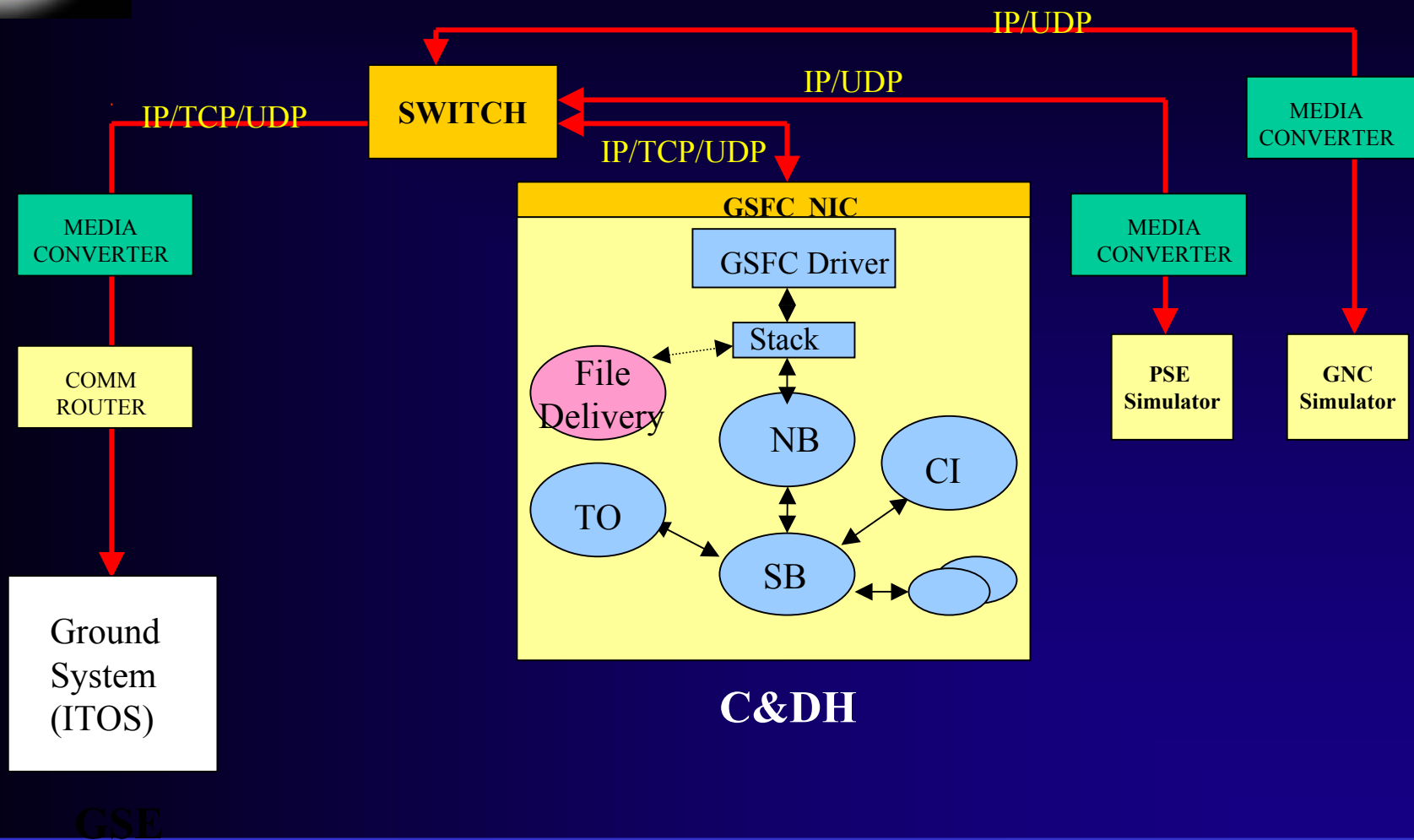
Prototype Software

- ◆ Integrate simple convergence sub-layer
 - ❖ Required for flight-level QoS such as reliability and schedule-driven communications
- ◆ Custom device driver for Flight Ethernet
 - ❖ Linux driver ported to RTEMS and customized for Flight Ethernet
 - ❖ Uses DMA for data transfer to/from NIC for better performance



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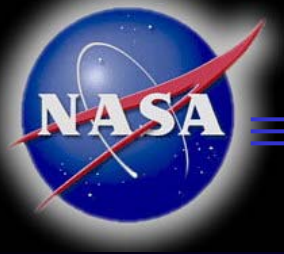
Flight Ethernet Prototype





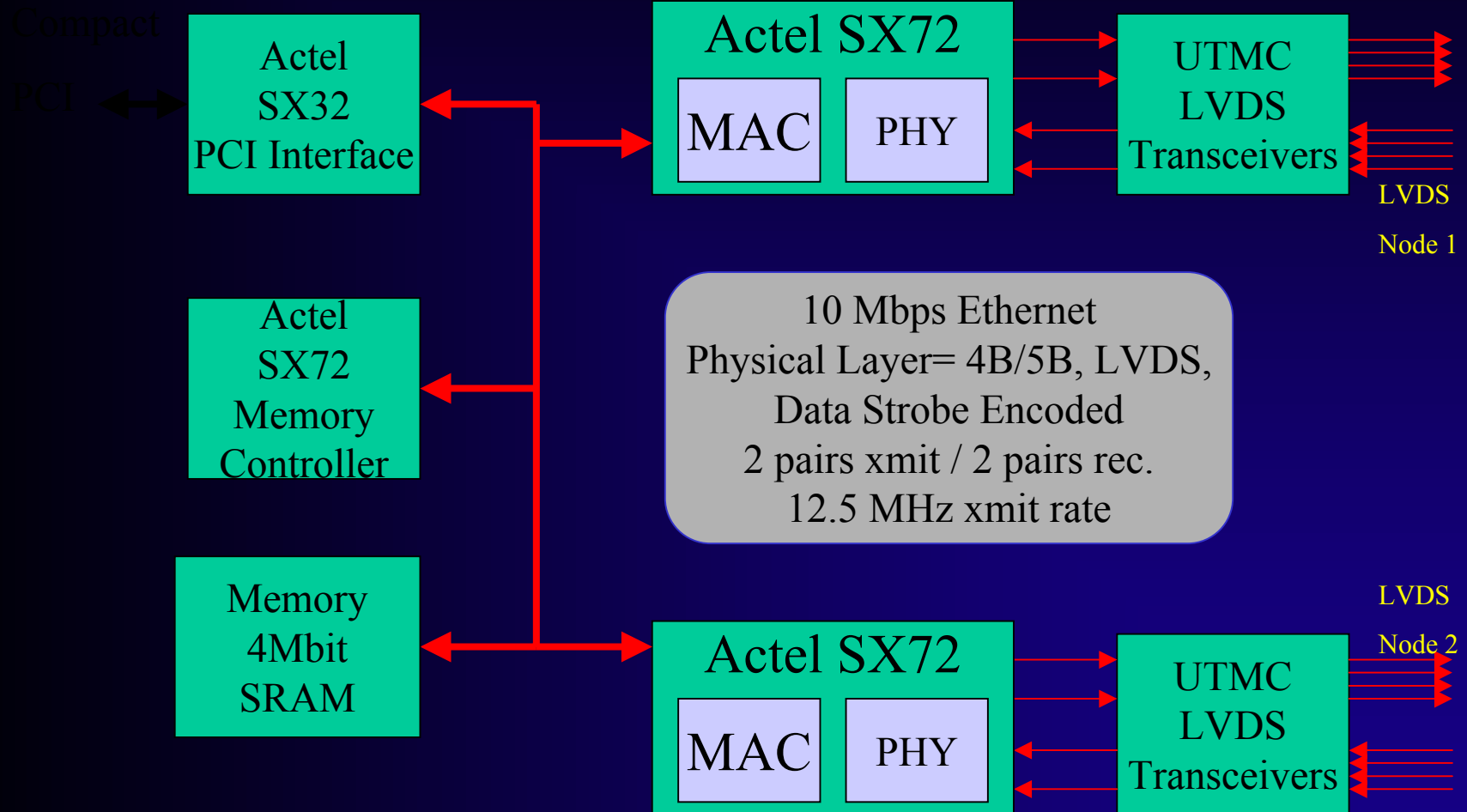
Prototype Hardware

- ◆ Switched full duplex topology
- ◆ Supports 10/100 Mbit Ethernet over twisted pair using a 12.5/125 Mbit DS Link encoded LVDS physical layer – media converter connects Flight Ethernet to 10/100-base TX
- ◆ NIC
 - ❖ Standard MAC core
 - ❖ Custom LVDS physical layer interface
- ◆ Switch
 - ❖ 12 port, fixed MAC address table
 - ❖ Supports Broadcast and Pause



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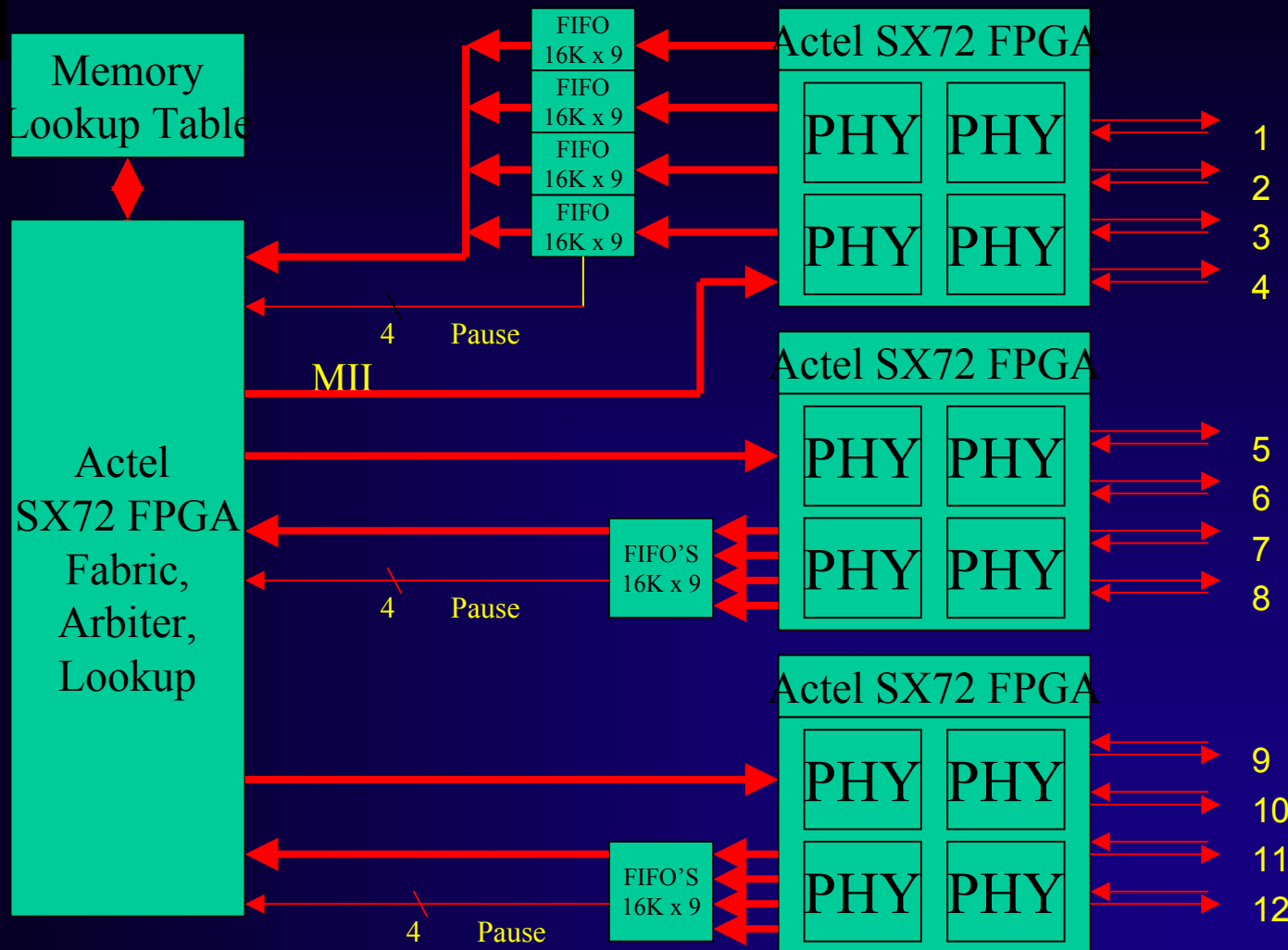
Network Interface Card





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12-Port Switch





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Summary - So What!

- ◆ Effort to date has already shown cost savings
 - ❖ Commercially available network cards and standard device drivers enabled a quick testbed setup
 - ◆ Can be extended to development labs - commercial NICs and switches in system breadboards and ground test equipment
 - ❖ Ethernet Protocol engine saved \$\$ in development of Flight Ethernet NIC
 - ◆ Standard MAC core
 - ◆ Use of existing standards and methods as templates for flight applications
- ◆ Missions have a low-cost, standard solution for high-speed onboard networks
- ◆ Missions have interoperable space hardware components



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Future Work

- ◆ Convergence sub-layer has challenges
 - ❖ QoS
 - ◆ Schedule-driven, isochronous communications
 - ◆ Reliability
 - ◆ Bandwidth management
 - ❖ Portability between:
 - ◆ operating systems
 - ◆ different data links
- ◆ Support for 100Mbps Flight physical layer
- ◆ Additional functionality
 - ❖ 1553 Standard Data Link
 - ❖ Time distribution
 - ❖ Standard Messaging Service



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1. Interplanetary Internet: An Architectural Framework for Space Internetworking: Adrian Hooke
2. User Data Services for Internet Based Spacecraft Applications: Joe Smith
3. CCSDS File Delivery Protocol (CFDP): Tim Ray
4. Internet Protocol Based Standards for Spacecraft Onboard Interfaces: Joe Smith
5. Standard Spacecraft Interfaces and IP Network Architectures: Jane Marquart
6. Standard Transport and Network Capabilities: Bob Durst
7. Next Generation Space Internet: Standards and Implementation: Keith Scott
8. Secure Space Networking: Howie Weiss
9. Delay Tolerant Networking: Scott Burleigh
10. CCSDS Link Layer Protocol Suite: Greg Kazz

